

EAST - [default.wsp:1]

File View Edit Tools Window Help

 Drafts Pending Active L1: (2) (interactive adj3 toy) and (physical adj3 appearance) and speaker L2: (7) toy and (physical adj3 appearance) and speaker Failed Saved Favorites Tagged (3) UDC

DB: USPA11EPGR1B.IPGJL Bulk

Detail mode

DB

Throughput (records/sec)

dS3 form System Status Test Info

	Document ID	Issue Date	Pages	Title	Current DR	Current XRef	Retrieval C	Inventor
1	US 20030064353 A1	20030403	13	Sequenced audio help label	434/319			Clapper, Edward
2	US 6439956 B1	20020827	18	RC car device	446/454	446/43; 446/91;		Ho, Patrick Tze
3	US 5999185 A	19991207	71	Virtual reality control using image, model and	345/420	345/473		Kato, Nobuko et

CAST - (default.wsp 1)

Drafts Pending Active L1: (6) (toy\$1 or doll\$1) and speaker\$1 and control\$3 and (script adj2 information\$1)
 L2: (0) (toy\$1 or doll\$1) and speaker\$1 and (script adj2 information\$1) and (interactive adj3 br...
 L3: (1) (toy\$1 or doll\$1) and speaker\$1 and (script\$1) and (interactive adj3 branch\$1)
 L4: (71) (toy\$1 or doll\$1) and speaker\$1 and (script\$1)

Failed Saved Favorites Triggers UDC Queue

USPTO IPO/PD Data Export PDF HTML and XML Help

#	Document ID	Issue Date	Pages	Title	Current GR	Current IRef	Retrieval C	Inventor	S	C	P	R	S	E
1	US 5999908 A	19991207	91	Customer-based product design module	705/1	434/118 ; 705/10		Abelow, Daniel H.	<input checked="" type="checkbox"/>					
2	US 2001032278 A1		1	Remote generation and distribution of command				Brown, Stephen J. Brown, David W. Muyres, Matthew R. Rigler, Joel R.	<input checked="" type="checkbox"/>					
3	US 2001042016 A1		1	Local portal				LEGARDA, JUAN	<input checked="" type="checkbox"/>					
4	US 20010041329 A1		1	SYSTEM AND METHOD FOR INTERACTIVELY SIMULATING AND				Muyres, Matthew R. Rigler, Joel R.	<input checked="" type="checkbox"/>					
5	US 2001010046 A1		1	Client content management and distribution system				Lichodziejewski, Michael	<input checked="" type="checkbox"/>					
6	US 6283672 B1	20010904	16	Toy bowling game	473/54	473/116		Shackelford, Judith Ann	<input checked="" type="checkbox"/>					
7	US 6227931 B1	20010508	28	Electronic interactive play environment for toy	446/268	434/156 ; 446/477			<input checked="" type="checkbox"/>					
8	US 6192215 B1	20010220	9	Interactive and animated mini-theater and method of	434/307R	40/414 ; 434/365		Wang, Mai	<input checked="" type="checkbox"/>					
9	US 6142784 A	20001107	22	Mathematical learning game and method	434/201	434/188 ; 434/206		Wood, Michael C.	<input checked="" type="checkbox"/>					
10	US 6088731 A	20000711	24	Intelligent assistant for use with a local computer	709/229	709/202 ; 709/217		Kiraly, Jozsef et al.	<input checked="" type="checkbox"/>					
11	US 5746602 A	19980505	11	PC peripheral interactive doll	434/169	369/30.02 ; 369/63		Kikinic, Dan	<input checked="" type="checkbox"/>					
12	US 5733131 A	19980331	20	Education and entertainment device with dynamic	434/307R	340/7.48 ; 446/268		Park, Michael C.	<input checked="" type="checkbox"/>					
13	US 4846693 A	19890711	16	Video based instructional and entertainment system	434/308	446/298 ; 446/301		Baer, Ralph H.	<input checked="" type="checkbox"/>					
14	US 3767901 A	19731023	411	DIGITAL ANIMATION APPARATUS AND METHODS	318/568.11	360/79		Black, Millard G. et al.	<input checked="" type="checkbox"/>					